

# Gorgy

Gorgy is a nice small dwarf that tries to escape rocks, which are thrown at him by other bad dwarfs. Unlike human beings, Gorgy has more than one life. However, he would appreciate your help. You can help him jump over as well as going under the rocks by pressing the up and down Navigation keys. As the game proceeds, the speed of the rocks increases. For each second you help Gorgy survive the rocks, you receive one more point. The objective of the game is to reach the highest score possible.

## Running Gorgy

### Minimum Requirements

Please check your phone's Java memory before installing any applications. For instructions on how to check your Java memory and on how to install Java applications, please refer to your phone's User Guide. For downloading this application, 26 K of memory is required. Program Space Requirement of 35 K and Data Space Requirement of 12 K are needed for the installation.

### Starting Gorgy

1. From the idle screen, press the **Menu key**.
2. Scroll to **Java Apps** and press SELECT.
3. Scroll to **Gorgy** and press SELECT.

### Loading

A splash screen appears displaying the name of this application, the version number and an image.



You can click any key to display the next screen, the "Main Screen". If you do not click a key, automatically after 2 – 3 seconds the "Main Screen" will be displayed.

### Main Screen

The "Main Screen" is where you select game level. The options available are:

- Beginner level – slow speed of the game
- Intermediate level – intermediate speed of the game
- Expert level – very fast speed of the game.



Scroll to the desired level and press the PLAY command to start playing the game on the selected level.

Select the HELP command for complete rules of the game, the ABOUT command to learn About Gorgy, or the EXIT command to exit the game.

### Playing the Game

On the “Main Screen” select the PLAY command to start the game. Then, the “Game Screen” will appear. The “Game Screen” is where Gorgy tries to escape the rocks that are thrown at him by the bad dwarfs. The rocks come from the right side of the screen. Use the up and down Navigation keys to help Gorgy jump over these rocks. As the game proceeds, the speed of the rocks increases.



In the upper part of the “Game Screen” the game status is shown. On the left the number of lives that Gorgy possesses at the moment is displayed. On the right, the game level selected on the “Main Screen” is indicated. In the middle your points are shown. When Gorgy gets hurt he loses a life. If you reach a score of 30, he will gain an extra life. Then after each 30 points gained Gorgy will gain another extra life (i.e. at 60 points, 90 points and so on). The “Message Screen” will appear to notify this.

The game is over when Gorgy has no more lives left. Then the “Result Screen” with your points will appear.

Press the PAUSE command to pause the game. Then the PAUSE command will be replaced by the RESUME command. Press the RESUME command to continue the game.

Press the BACK command to return to the “Main Screen”. Note that pressing the BACK command will not restart your game if you don’t change the game level. Press the PLAY command on the “Main Screen” to return to the “Game Screen” and continue the game. Otherwise you can select another level and start a new game.

### Message Screen

The "Message Screen" is where the information on the changing number of Gorgy's lives is presented. Press the soft key under OK to return to the "Game Screen" and continue the game.



### Results Screen

The "Results Screen" is where the results of the game are listed. Each time the game ends, game score appears along with indication of level you've reached.



Press the AGAIN command to play another game on the same level.

Press the BACK command to return to the "Main Screen" and select another level of the game.

### Accessing Help

On the "Main Screen" select HELP to view the Help Screen.

On the "Help Screen" press the soft key under OK to go back to the "Main Screen".

### About Gorgy

On the "Main Screen" select ABOUT to view the "About Screen".

On the "About Screen" press the soft key under OK to go back to the "Main Screen".

### Exiting the Program

On the "Main Screen" press the EXIT command to exit the application.

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For more information about this application please visit at [www.jacado.com](http://www.jacado.com).

If you have any questions or remarks, please feel free to send them to [Gorgy@jacado.com](mailto:Gorgy@jacado.com).