

# JacadoSmart

JacadoSmart is a board game in which you should swap the tiles so the numbers on the adjacent tiles will be equal to each other. Use the Navigation keys to move the little frame up, down, left and right to select a tile. Pressing the Send key while the frame is inside a tile will select this tile as one of the two tiles to swap. Use the Navigation keys to select the second tile. Then press the Send key once more to swap the tiles.

## Running JacadoSmart

### Minimum Requirements

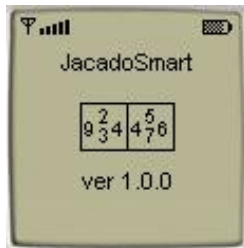
Please check your phone's Java memory before installing any applications. For instructions on how to check your Java memory and on how to install Java applications, please refer to your phone's User Guide. For downloading this application, 12 K of memory is required. Program Space Requirement of 26 K and Data Space Requirement of 2 K are needed for the installation.

### Starting JacadoSmart

1. From the idle screen, press the **Menu key**.
2. Scroll to **Java Apps** and press SELECT.
3. Scroll to **JacadoSmart** and press SELECT.

### Loading

A splash screen appears displaying the name of this application, the version number and an image.



You can click any key to display the next screen, the "Main Screen". If you do not click a key, automatically after 2 – 3 seconds the "Main Screen" will be displayed.

### Main Screen

The "Main Screen" contains short instructions for the game. For the complete rules select HELP.

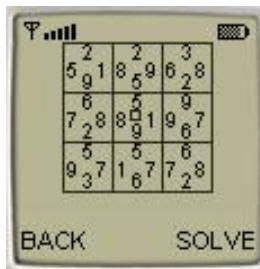


Press the PLAY command to begin a new game. Then the "Game Screen" will appear.

### Playing the Game

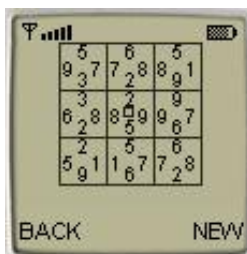
Press the PLAY command on the "Main Screen" to start playing the game. The "Game Screen" will appear. The "Game Screen" presents you with a board with nine tiles. Each tile has four different numbers on each of

its sides. The objective of the game is to swap the tiles so the numbers on the adjacent tiles will be equal to each other. For example, on the image below you should swap the upper-right tile and the central right tile to bring together numbers "8" on the upper-right tile and the central upper tile.



There is a small frame inside the central tile. Use the Navigation keys to move the frame up, down, left and right to select a tile. Pressing the Send key while the frame is inside a tile will select this tile as one of the two tiles to swap. Use the Navigation keys to select the second tile. Then press the Send key once more to swap the tiles.

You can press the SOLVE command to arrange the tiles. Then the SOLVE command will be replaced with the NEW command. Press the NEW command to start another game.



Press the BACK command to return to the "Main Screen". Note that pressing the BACK command will not restart your game. When you press the PLAY command on the "Main Screen" you will return to the same point of the game as you left it.

### Accessing Help

On the "Main Screen" select HELP to view the "Help Screen". Press the soft key under OK to go back to the previous screen.

### About JacadoSmart

On the Main Screen select ABOUT to view the "About Screen". Press the soft key under OK to go back to the "Main Screen".

### Exiting the Program

On the "Main Screen" select EXIT to exit the program.

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For more info about this game please visit at <http://www.jacado.com>.

If you have any questions or remarks, please feel free to send them to [JacadoSmart@jacado.com](mailto:JacadoSmart@jacado.com).