<u>JacadoStrategy</u>

JacadoStrategy is an ancient board game. It is simple but non-trivial. You are presented with a board with three black balls and one white ball. You play Blacks and the phone plays White. White can move to any adjacent cell (horizontally, vertically and diagonally). Blacks can only move up (vertically or diagonally) or to the sides. Blacks' objective is to trap the White so that it has no place to move. White's objective is to reach the lowest cell.

Running JacadoStrategy

Minimum Requirements

Please check your phone's Java memory before installing any applications. For instructions on how to check your Java memory and on how to install Java applications, please refer to your phone's User Guide. For downloading this application, 13 K of memory is required. Program Space Requirement of 29 K and Data Space Requirement of 4 K are needed for the installation.

Starting JacadoStrategy

- 1. From the idle screen, press the **Menu key**.
- Scroll to Java Apps and press SELECT.
- 3. Scroll to JacadoStrategy and press SELECT.

Loading

A splash screen appears displaying the name of this application, the version number and an image.



You can click any key to display the next screen, the "Main Screen". If you do not click a key, automatically after 2-3 seconds the "Main Screen" will be displayed.

Main Screen

The "Main Screen" contains short instructions for the game. For the complete rules select HELP.



Press the PLAY command to begin a new game. Then the "Game Screen" will appear.

Playing the Game

Press the PLAY command on the "Main Screen" to start playing the game. The "Game Screen" will appear. The "Game Screen" presents you with a board with three black balls and one white ball. You play Blacks and the phone plays White. Blacks' objective is to trap the White so that it has no place to move. White's objective is to reach the lowest cell of the board. Blacks move first. White can move to any adjacent cell. Blacks can only move up or to the sides. Blacks win by trapping White so that it can not move. White wins by reaching the lowest cell.



There is a small white dot in the middle of the leftmost black ball. It points out the active cell. Press the Navigation keys to move the dot up, down, left and right to choose a cell. Note that the dot is black when it points out an empty cell or the white ball and the dot is white when it points out a black ball. Pressing the SEND key while the dot is in the cell occupied by a black ball will select this ball for moving. Pressing the SEND key while the dot is on an empty cell will select this cell as a destination point for moving. Note that the dot that is activated by the Navigation keys can move only horizontally and vertically while the balls can make diagonal moves also.

You can press the NEW command to begin a new game at any point of the game. Press the BACK command to return to the "Main Screen". Note that pressing the BACK command will not restart your game. When you press the PLAY command from the "Main Screen" you return to the same point of the game as you left it.

Accessing Help

On the "Main Screen" select HELP to view the "Help Screen". Press the soft key under OK to go back to the previous screen.

About JacadoStrategy

On the "Main Screen" select ABOUT to view the "About Screen". Press the soft key under OK to go back to the "Main Screen".

Exiting the Program

On the "Main Screen" select EXIT to exit the program.

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For more info about this game please visit at http://www.jacado.com.

If you have any questions or remarks, please feel free to send them to <u>JacadoStrategy@jacado.com</u>.